School of Art, Design & Media (NTU)

Late internship application
Updated 20 February 2021

Students: If this is for credited internship, please bring company into the internship programme as a __self-source__ __option__ upon successful placement. If this is for __self-enrichment__, the school __will not__ intervene and the agreement will be strictly between you and the organization. Please read carefully before committing.

Name of company:

GOVTECH
SINGAPORE

Estimated number of employees:

More than 100

Internship / Freelance work title

Product Design (UX) Intern

About the company and no. of intern(s)

The Government Technology Agency (GovTech) aims to transform the delivery of Government digital services by taking an "outside-in" view, putting citizens and businesses at the heart of everything we do. We also develop the Smart Nation infrastructure and applications, and facilitate collaboration with citizens and businesses to co-develop technologies.

Join us as we support Singapore's vision of building a Smart Nation - a nation of possibilities empowered through info-communications technology and related engineering.

There is currently one intern opening for this team.

Relevant website and links:

https://www.tech.gov.sg/careers/overview/

Internship job scope and responsibilities description:

- Your main role would be to learn to adopt, manage and advocate the use of the Design System with developers, designers and project stakeholders.
- You are keen to play a supporting role in at least 1 areas of your strengths (user research, content writing, visual design, interaction design, workshop facilitation) for project delivery

- Possess good communication and collaboration skills to advocate the adoption of design systems with developers and designers
- Bonus: Someone who can think & communicate big picture, but also able to zoom into the details, when necessary.

Pre-requisite from candidate (if any):

- Proficiency with design software like Photoshop and Illustrator
- Good eye for visual design and hands on experience in user interface design
- Basic knowledge of User-Centric Design Framework/Principles
- Good communication skills
- Experience with prototyping tools like Figma, Zeplin and Sketch

Estimated time frame/period

10th May – 17th July 2021

Allowances

~ SGD 1,100 to 2,500
*Estimated figures to be finalised and discussed during chat with HR upon confirmation.

Reporting instructions

Flexi working arrangements, to be discussed and arranged
The current team working arrangement is WFH (with occasionally WFOffice days)

Working equipment / softwares

Preferred if students own a laptop. We would provide it during the course of your internship upon request. Paid softwares would be provided on a project need basis during the internship.

Contact person / email to respond to

Kerin Ng
kerin_ng@tech.gov.sg

Other instructions / comments for applicants

Please email your resume, portfolio or link that exemplifies your suitability for this role.

Review/ cut-off dates:
First review date - 12 Mar
Second review date - 26 Mar